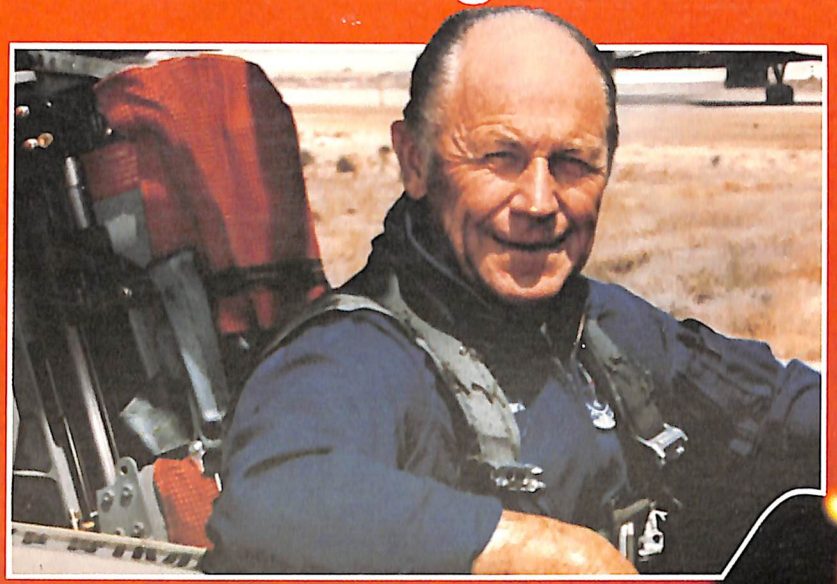
CHUCK YEAGER'S
Advanced Flight Trainer™



COMMODORE 64 & 128*

*in C64 emulation mode

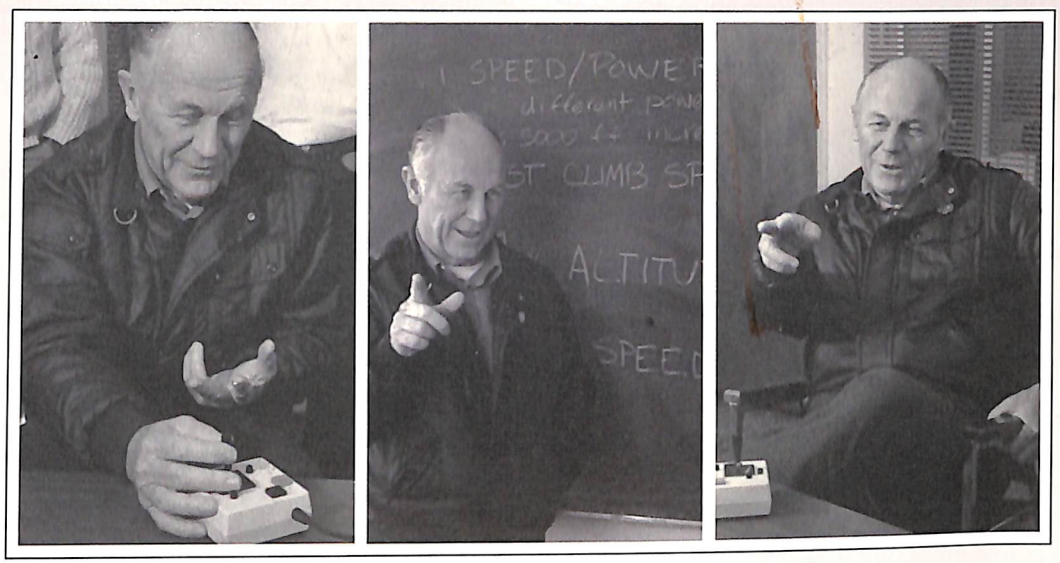
1541 or 1571 disk drive

Joystick recommended

CHUCK YEAGER AFT 1319

ELECTRONIC ARTS®

By NED LERNER

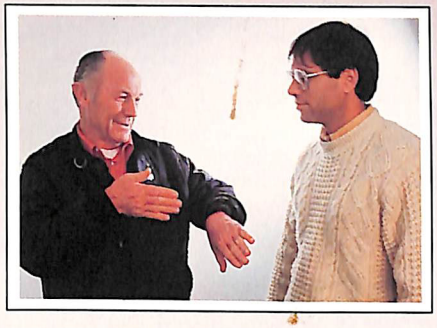


"Way I see it, you're taking the terror factor out of flying...just for fun."

"One mistake that a lot of people make is they think you have to fly the airplane. That's not true—the airplane flies itself; you just make it do what you want it to."

"When I started, the instructor just slapped your butt in the front seat, demonstrated the airplane, then moved you back—and you had to learn."

Special Thanks to Glennis Yeager



NED LERNER played his first war game in the second grade and has been playing games ever since. His previous game development includes everything from an Arabian Nights fantasy adventure to a 3D game of *Deep Space*. Ned was bitten by the simulator bug several years ago, and turned his programming talent into developing this next-generation simulation experience.

GENERAL YEAGER has been piloting aircraft since he joined the Air Force at eighteen. By twenty-two he had risen through the ranks on the wings of his heroic exploits. For more information on America's greatest test pilot read his book *Yeager* from Bantam Books.

Software Design Implementation: Ned Lerner
Aerodynamic Model: Gabe Hoffman
Technical Consultant: Brig. General Chuck Yeager USAF (Ret.)
Producer: Stewart J. Bonn
Associate Producer: Richard Hilleman
Assistant Producer: Bill Lee
Technical Director: David Maynard
Assistant Producer: Paul Grace
Program Art: Richard Antaki, Michael Kosaka
Product Manager: Don Traeger
Art Director: Tom Joyce
Package Design:
Johnson Joyce Cammarata, Inc.
Package Photography:
Northrop Aviation/Allen Quinn

ABOUT OUR COMPANY: We're an association of electronic artists who share a common goal. We want to fulfill the potential of personal computing. That's a tall order. But with enough imagination and enthusiasm we think there's a good chance for our success. Our products, like this one, are evidence of our intent. If you'd like a product brochure, send $1.00 and a stamped, self-addressed #10 envelope to: Electronic Arts Catalog, 1820 Gateway Drive, San Mateo, CA 94404.
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"Every 15 years aviation technology takes a jump. We're right at the base of another big jump now."

COMING SOON:

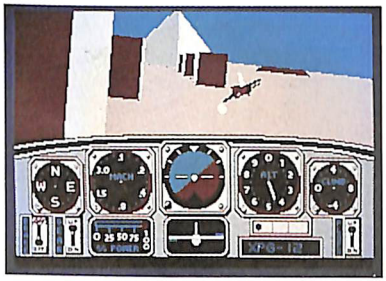
General Chuck Yeager's Air Combat Trainer™

Fly Yeager's wing into harrowing aerial battles. Go one-on-one with Yeager himself in simulated dogfights high over the Nevada desert. Learn air combat tactics from America's most heroic combat pilot.

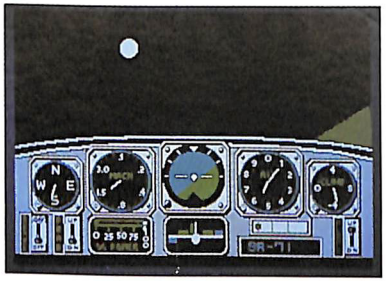
Special thanks to A.W. Cantafio, Northrop Corporation

Test pilots are only wrong once.

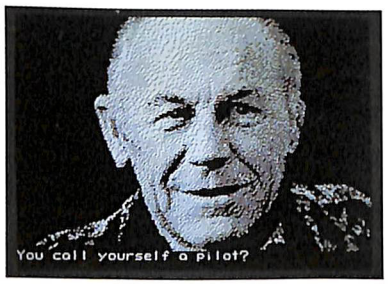
Windscreen cursors make learning faster, and *a lot* more fun.



Can you follow Yeager's lead through Dead Man's slalom?



As Test Pilot, push the SR-71 past the final frontier into the realm of the unknown.



Dig a hole and you'll face the wrath of the ultimate survivor himself.

From the edge of space you scream toward Earth at Mach 3. Suddenly, your $30 million needle of rocket-fueled titanium spins violently out of control. You've only got 8 seconds – just 20,000 feet – before you dig a fiery hole in the desert. Experience and instincts take charge as you struggle with the controls.... Yeager's words echo through your mind: *The real hero is the test pilot who somehow manages to survive...*

Climb in the cockpit with the greatest test pilot ever.

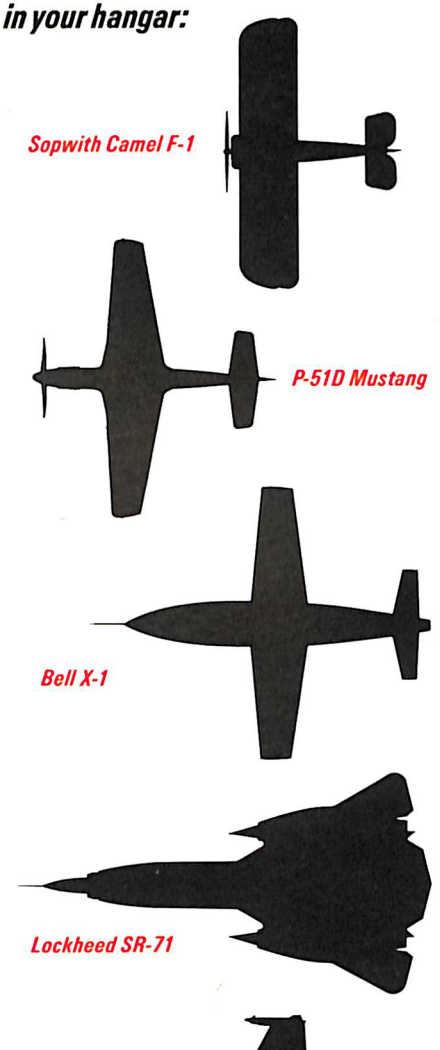
- Learn advanced flying the Yeager Way. Unique Windscreen Cursors teach you in-air: Flawless takeoffs, landings, aileron rolls, Cuban 8's, even hammerhead stalls.
- Fly Yeager's wing. Follow the leader at daredevil speed through gates, slaloms, and skyscrapers.
- Knock on Heaven's Door. Test pilot 14 different aircraft, including mach-speed and experimental jets. Use authentic test pilot evaluation charts.
- Race wide open, full throttle. Compete against the computer adversary. Record your wins and let your friends try to outrace you.

Simulation that'll have your inner-ear screaming for mercy.

- Mach-speed graphics drivers with detailed 3D terrain.
- Actual aerodynamics of 14 different aircraft.
- "Black box recorders" to save your finest stunts and air-races.
- Dynamic instrumentation with working gauges. Full Mach and G-meters.
- 10 distinct viewpoints with zoom up to 256x.
- In-depth instruction manual compiled by pro flight instructors and Chuck Yeager.

ELECTRONIC ARTS®

Some of the 14 different aircraft in your hangar:



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Electronic Arts provides a limited ninety day warranty on the recording media. The warranty does not apply to the software programs themselves, which are provided AS IS. Made in U.S.A.

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